

# MST Project

Note that any material to be handed in from a particular step will be highlighted.

## 1. Group Members/ Video selection

Choose your genre and choose the video (comedy, horror, etc.)

You may use some of the clips I have assorted on my website [here](#), or download and convert one from YouTube. I would suggest using [this](#) online converter and saving your film to the .avi format before opening in your editing suite.

Alternately, you may shoot your own video and edit out the sound

Maximum of 3 members per group

## 2. Mind Map

## 3. Synopsis

This should include brief outlines of each major character, it's OK to have fun with this. I'm looking for approximately 1/2 page

Include all group members names on the treatment

**Submit a .pdf document of your synopsis**

## 4. Edit

Your group will edit your video to the desired length and arrange the clips to your liking.

You may absolutely rearrange the clips in whatever order you like.

I will be happy to help you edit in whatever editing suite you choose in room 206.

## 5. Screenplay

You will be reverse engineering the clip when describing your scenes and the actions associated with them

This screenplay will be typed using the standard conventions explained in class and in this [document](#).

This will be submitted as a .pdf with a proper cover

Please use Celtx free software to write this screenplay

**Only submit a screenplay for the sections of the film we are viewing! The Treatment will summarise the whole story.**

**Submit a .pdf for marking of your screenplay**

## 6. Dialogue

Begin recording dialogue and scrubbing dialogue it to make sure it matches the actor's mouth movements as closely as possible (ADR).

## 7. Sound Effects "A"

Watch your film through with your team and create a list of sound effects and Foleys you will need and when they will be inserted into the film.

Next go to a site like [Soundbible.com](http://Soundbible.com) or [Freesound.org](http://Freesound.org) and begin searching for your audio. At least 4 of the Foleys or sound effects that you use you must create yourself.

**Submit a .pdf document for marking**

### 8. Credits, titles, and transitions

Add any transitions that you had in your screenplay

Create an introduction, and credits using a typeface that you have downloaded from the web ([Dafont.com](http://Dafont.com))

### 9. Sound effects “B”

Record the SMPTE (click [here](#) for example) time code for the beginning of each sound effect or Foley used in your film.

For Foleys or sound effects that you downloaded, please credit the source by citing the webpage where you found it. You can find more information [here](#).

Make sure that you signify which sound effects or Foleys you created with an asterisk or footnote and describe what you used to create that sound.

Below is an example of what this might look like.

**#1.** 00:01:23:21 Dog Barking Duration 00:23

<http://www.freesound.org/people/apolloaiello/sounds/276267/>

**#2.** 00:02:23:12 Man getting punched\* Duration 01:23 This foley was created by hitting a steak with a bat

**Submit a .pdf copy of this for marking**

### 10. Complete and hand in your film

**Submit a .mov for marking**

### Marking Rubric

	1	2	3	4
<p><b>Mind Map</b> (Handed in in appropriate format, creative and shows many possibilities) <b>Weight: 3</b></p>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations
<p><b>Synopsis</b> (material handed into the correct location, names on items, on time etc.) <b>Weight: 2</b></p>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations
<p><b>Screenplay</b></p>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations

(marked against the sample BBC document, uses correct conventions) <b>Weight: 8</b>				
<b>Sound Effects “A”</b> (shows creativity, appropriate and thoughtful effects) <b>Weight: 2</b>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations
<b>Credits and Titles</b> (creativity, use of alternate fonts) <b>Weight: 4</b>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations
<b>Sound effects “B”</b> (Correctly formatted, with credits) <b>Weight: 3</b>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations
<b>Film</b> (How cohesive the film is as a whole) <b>Weight: 8</b>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations
<b>Organization</b> (Documents handed in in correct format and following correct naming convention) <b>Weight: 5</b>	Fails to meet expectations	Approaches expectations	Meets expectations	Exceeds expectations

Total /140